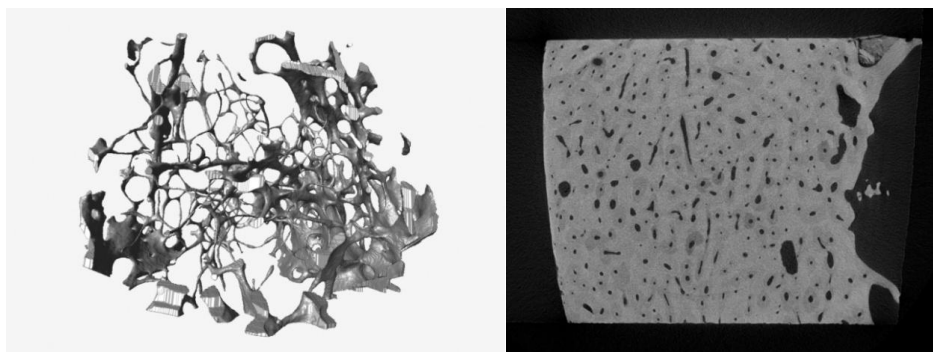# Morphometric parameters measured by Skyscan™ CT-analyser software.

Introduction

3D morphometric parameters are calculated by CT-analyser either in direct 3D based on a surface-rendered volume model in 3D space. Additionally, morphometry in 2D can be done on individual binarised crossection images.

There are two types of analysis for both 3D and 2D measurements. Firstly, all objects in the selected region can be analysed together, and the integrated results calculated, such as total volume or surface of all objects, or mean thickness of all objects, etc. Secondly, individual "discreet" objects can be analysed, defined as groups of connected solid voxels. Morphometric parameters in 3D and 2D can be carried out on all these individual objects.

Therefore four categories of analysis can be performed, comprising both integrated analysis of all selected objects (with a single result output for all objects collectively), and individual analysis of all discreet objects (with a separate result output for each object); and both of these are calculated in both 2D and 3D.

All calculations are performed over the selected region/volume of interest. Consistent and accurate selection of the regions or volumes of interest is fundamentally important to obtaining accurate and meaningful data. Some clarification of terminology for this is useful. The term "region of interest", or ROI, will refer to a selected region of a single crossectional image. 2D analysis is performed within a ROI. The "volume of interest" refers to the collective sum of all ROIs over a contiguous set of crossectional image slices, representing a selected 3D volume. Morphometric analysis in 3D is performed in a VOI.

Note however that 2D type analysis can also be performed on a VOI, by integrating or summing the results of 2D analysis over many slices. This is sometimes called "slice-by-slice" analysis. It can yield calculations (or estimates) of 3D parameters such as surfaces and volumes and thicknesses of objects, but it should be understood that these results are based on integration of many 2D analyses of separate crossections, and this is not the same as true direct 3D analysis, which is performed on a surface-rendered 3D volumetric model. So, within a 3D volume of interest, both true 3D analysis, and 2D "slice-by-slice" analysis, can be performed in CT-analyser. (Note further – you do not see this 3D surface rendered model of objects during 3D analysis – it is created "in the background" but not displayed. Creation and display of 3D models is also provided in the CT-analyser and CT-volume programs, but these are separate procedures not connected to morphometric analysis.)

Parameter names follow two alternative nomenclatures, "General Scientific" or "Bone ASBMR", the latter based on Parfitt et al. (1987). Parfitt's paper proposed a system of symbols for bone histomorphometry, and the principles of Parfitt's system are applied here to both the Bone (ASBMR) and the General Scientific parameter names. In this document, both the General Scientific and the Bone ASBMR name will be given at the

title of each parameter. In the contents pages, however, only the General Scientific names are given, for conciseness.

Within Skyscan CT-analyser four alternative dimensional units are selectable: mm, μm, inch or pixel. For clarity in this document, all dimension units are given as mm.

All measurements of morphometric parameters in 3D and 2D are performed on segmented or binarised images. Segmentation or "thresholding" must be done prior to morphometric analysis.

A final note – in the CT-analyser preferences (general tab) you can also specify numerical parameter reporting in scientific notation (e.g. 1.2345E-001) or non-scientific (e.g. 0.12345). Scientific notation is useful for preserving the same decimal point accuracy level for parameter values over different orders of magnitude.

SUMMARY: Morphometric analysis in 3D

3D integrated analysis of all objects in VOI (all selected image levels)

Parameter	Symbol	Unit
VOI volume	TV	mm^3
Object volume	Obj.V	mm^3
Percent object volume	Obj.V/TV	%
VOI surface	TS	mm^2
Object surface	Obj.S	mm^2
Intersection surface	i.S	mm^2
Object surface / volume ratio	Obj.S/Obj.V	mm^{-1}
Object surface density	Obj.S/TV	mm^{-1}
Fragmentation index	Fr.I	mm^{-1}
Centroid (x)	Crd.X	mm
Centroid (y)	Crd.Y	mm
Centroid (z)	Crd.Z	mm
Structure model index	SMI	
Structure thickness	St.Th	mm
Structure linear density	St.Li.Dn	mm
Structure separation	St.Sp	mm^{-1}
Degree of anisotropy	DA	
Eigenvalue 1		
Eigenvalue 2		
Eigenvalue 3		
Fractal dimension	FD	
Number of objects	Obj.N	
Number of closed pores	Po.N(cl)	
Volume of closed pores	Po.V(cl)	mm^3
Surface of closed pores	Po.S(cl)	mm^2
Closed porosity (percent)	Po(cl)	%
Volume of open pores	Po.V(op)	mm^3
Open porosity (percent)	Po(op)	%
Total volume of pores	Po.V(tot)	mm^3
Total porosity (percent)	Po(tot)	%
Default results filename	[prefix]_3D.txt/csv	

3D individual analysis of all objects in the VOI (over all selected image levels)

Parameter	Symbol	Unit
Object volume	Obj.V	mm^3
Object surface	Obj.S	mm^3
Volume of pores	Po.V	mm^3
Surface of pores	Po.S	mm^2
Porosity	Po	%
Number of pores	N.Po	
Centroid x	Crd.X	mm
Centroid y	Crd.Y	mm
Centroid z	Crd.Z	mm
Structure model index	SMI	
Volume-equivalent sphere diameter	ESDv	mm
Surface-equivalent sphere diameter	ESDs	mm
Sphericity	Sph	
Default results filename	[prefix]_i3D.txt/csv	

SUMMARY: Morphometric analysis in 2D

2D integrated analysis of all objects in VOI (all selected image levels, line-by-line)

Parameter	Symbol	Unit
VOI volume	TV	mm^3
Object volume	Obj.V	mm^3
Percent object volume	Obj.V/TV	%
VOI surface	TS	mm^2
Object surface	Obj.S	mm^2
Object surface / volume ratio	Obj.S/Obj.V	mm^{-1}
Mean total crossectional ROI area	T.Ar	mm^2
Mean total crossectional ROI perimeter	T.Pm	mm
Mean total crossectional object area	Obj.Ar	mm^2
Mean total crossectional object perimeter	Obj.Pm	mm
Mean number of objects per slice	Obj.N	
Average object area per slice	Av.Obj.Ar	mm^2
Average object equivalent circle diameter per slice	Av.Obj.ECD	mm
Mean polar moment of inertia	MMI (polar)	mm^4
Mean eccentricity	Ecc	
Crossectional thickness	Cs.Th	mm
Structure thickness (plate model)	St.Th(pl)	mm
Structure separation (plate model)	St.Sp(pl)	mm
Structure linear density (plate model)	St.Li.Dn(pl)	mm^{-1}
Structure diameter (rod model)	Tb.Dm(rd)	mm
Structure separation (rod model)	Tb.Sp(rd)	mm
Structure linear density (rod model)	St.Li.Dn (rd)	mm^{-1}
Mean fragmentation index	Fr.I	mm^{-1}
Closed porosity (%)	Po(cl)	%
Centroid (x)	Crd.X	mm
Centroid (y)	Crd.Y	mm
Centroid (z)	Crd.Z	mm
Mean fractal dimension	FD	
Total intersection surface	i.S	mm^2
Default results filename	[prefix]_2D.txt/csv	

2D individual analysis of all objects in the ROI (from the single current image level only)

Parameter	Symbol	Unit
Area	Ar	mm^2
Perimeter	Pm	mm
Form factor	FF	
Area-equivalent circle diameter	ECDa	mm
Roundness	Rd	
Euler number	EN	
Porosity	Po	%
Extent	Ext	
Orientation	Or	°
Eccentricity	Ecc	
Centroid x		mm
Centroid y		mm
Moments of inertia x	MMIx	mm^4
Moments of inertia y	MMIy	mm^4
Polar Moment of inertia	MMIp	mm^4
Product of inertia	pI	mm^4
Maximum principal moment of inertia	MMI(max)	mm^4
Minimum principal moment of inertia	MMI(min)	mm^4
Major axis-length of inertia	Ma	mm
Minor axis-length of inertia	Mi	mm
Major diameter	d(max)	mm
Minor diameter	d(min)	mm
Aspect ratio	AR	
Mean Thickness	Av.Th	mm
Perimeter-equivalent circle diameter	ECDp	mm
Hydraulic diameter	HD	mm
Default results filename	[prefix]_3D.txt/csv	

A: 3D MORPHOMETRIC PARAMETERS

A1: 3D morphometric parameters integrated for the whole volume of interest (VOI)

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Total VOI volume**	**Tissue volume**
Parameter symbol	TV	TV
Unit	mm^3	mm^3

Total volume of the volume-of-interest (VOI). The 3D volume measurement is based on the marching cubes volume model of the VOI. Please note that in the case of Bone ASBMR nomenclature, the word "tissue" simply refers to the volume of interest. It does not mean any kind of recognition of any particular density range as biological tissue, soft, hard or otherwise.

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Object volume**	**Bone volume**
Parameter symbol	Obj.V	BV
Unit	mm^3	mm^3

Total volume of binarised objects within the VOI. The 3D volume measurement is based on the marching cubes volume model of the binarised objects within the VOI.

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Percent object volume**	**Percent bone volume**
Parameter symbol	Obj.V/TV	BV/TV
Unit	%	%

The proportion of the VOI occupied by binarised solid objects. This parameter is only relevant if the studied volume is fully contained within a well-defined biphasic region of solid and space, such as a trabecular bone

region, and does not for example extend into or beyond the boundary of the object – such as the cortical boundary of a bone sample. The meaningfulness of measured percent volume depends on the criteria applied in selecting the volume of interest. Where the ROI / VOI boundaries are loosely drawn in the surrounding space around an object for instance, then % object volume has no meaning.

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**VOI surface**	**Tissue surface**
Parameter symbol	TS	TS
Unit	mm^2	mm^2

The surface area of the volume of interest, measured in 3D (Marching cubes method).

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Object surface**	**Bone surface**
Parameter symbol	Obj.S	BS
Unit	mm^2	mm^2

The surface area of all the solid objects within the VOI, measured in 3D (Marching cubes method).

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Intersection surface**	**Intersection surface**
Parameter symbol	i.S	i.S
Unit	mm^2	mm^2

Intersection surface is the surface of the VOI intersected by solid binarised objects, that is, the part of the VOI boundary surface that runs through solid objects. This parameter is useful, for example, in evaluating bone growth at a defined boundary – for example at a fixed distance away from an orthopaedic bone implant.

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Object surface / volume ratio**	**Bone surface / volume ratio**
Parameter symbol	Obj.S/Obj.V	BS/BV
Unit	mm^{-1}	mm^{-1}

The ratio of solid surface to volume measured in 3D within the VOI. Surface to volume ratio or "specific surface" is a useful basic parameter for characterising the thickness and complexity of structures.

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Object surface density**	**Bone surface density**
Parameter symbol	Obj.S/TV	BS/TV
Unit	mm^{-1}	mm^{-1}

The ratio of surface area to total volume measured as described above in 3D, within the VOI.

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Fragmentation index**	**Trabecular bone pattern factor**
Parameter symbol	Fr.I	Tb.Pf
Unit	mm^{-1}	mm^{-1}

This is an inverse index of connectivity, which was developed and defined by Hahn *et al.* (1992) for application to trabecular bone. It was applied by these authors originally to 2D images of trabecular bone, and calculates an index of relative convexity or concavity of the total bone surface, on the principle that concavity indicates connectivity (and the presence of "nodes"), and convexity indicates isolated disconnected structures (struts). Tb.Pf is calculated in 3D, by comparing volume and surface of binarised solid before and after a single voxel image dilation. It is defined:

$$Tb.Pf = \left(\frac{S_1 - S_2}{V_1 - V_2} \right)$$

Where S and V are solid surface and volume, and the subscript numbers 1 and 2 indicate before and after image dilation.

Where structural / trabecular connectedness results in enclosed marrow spaces, then dilation of trabecular surfaces will contract the surface. By contrast, open ends or nodes will have their surface expanded by surface dilation. As a result, lower Tb.Pf signifies better connected trabecular lattices while higher Tb.Pf means a more disconnected trabecular structure. A prevalence of enclosed cavities and concave surfaces can push Tb.Pf to negative values – as with the structure model index (SMI) – see below. This parameter Tb.Pf or fragmentation index is best considered as a relative index for comparing different scanned objects; its absolute value does not have much meaning.

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Centroids X, Y, Z**	**Centroids X, Y, Z**
Parameter symbol	Crd.X, CrdY, CrdZ	Crd.X, CrdY, CrdZ
Unit	mm	mm

The centroid is the 3D XYZ coordinate of the average Cartesian vectorial position of all voxels within the VOI.

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Structure model index**	**Structure model index**
Parameter symbol	SMI	SMI
Unit	(none)	(none)

Structure model index indicates the relative prevalence of rods and plates in a 3D structure such as trabecular bone. SMI involves a measurement of surface convex curvature. This parameter is of importance in osteoporotic degradation of trabecular bone which is characterised by a transition from plate-like to rod-like architecture. An ideal plate, cylinder and sphere have SMI values of 0, 3 and 4 respectively. (Conversely, cylindrical and spherical cavities have SMI of -3 and -4 respectively.)

The calculation of SMI is based on dilation of the 3D voxel model, that is, artificially adding one voxel thickness to all binarised object surfaces (Hildebrand *et al.* 1997b). This is also the basis of the Tb.Pf parameter (see above) which explains why changes in both parameters correlate very closely with each other. SMI is derived as follows:

$$SMI = 6 \times \left(\frac{S' \times V}{S^2} \right)$$

where S is the object surface area before dilation and S' is the change in surface area caused by dilation. V is the initial, undilated object volume.

It should be noted that concave surfaces of enclosed cavities represent negative convexity to the SMI parameter, since dilation of an enclosed space will reduce surface area causing S' to be negative. Therefore regions of a solid (such as bone) containing enclosed cavities – such as regions with relative volume above 50% – can have negative SMI values. As a consequence, the SMI parameter is sensitive to percent volume. Note also that artificial corners and edges created by the intersection of an object with the volume of interest boundary will also affect the measured SMI, increasing its value.

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Structure thickness**	**Trabecular thickness**
Parameter symbol	St.Th	Tb.Th
Unit	mm	mm

With 3D image analysis by micro-CT a true 3D thickness can be measured which is model-independent. Local thickness for a point in solid is defined by Hildebrand and Ruegsegger (1997a) as the diameter of the largest sphere which fulfils two conditions:

> the sphere encloses the point (but the point is not necessarily the centre of the sphere);
> the sphere is entirely bounded within the solid surfaces.

The key advantage of the local thickness measurement is that the bias from the 3D orientation of the structure is kept to a minimum (Ulrich et al. 1999).

Distance transform methods described by Remy and Thiel (2002) are the basis for the implementation by CT-analyser of local thickness measurement. The method starts with a "skeletonisation" identifying the

medial axes of all structures. Then the "sphere-fitting" local thickness measurement is made for all the voxels lying along this axis.

Histomorphometrists typically measure a single mean value of bone Tb.Th from a trabecular bone site. However a trabecular bone volume – or any complex biphasic object region – can also be characterised by a distribution of thicknesses. CT-analyser outputs a histogram of thickness (and separation also) with an interval of two pixels. Thickness distribution is a powerful method for characterising the shape of a complex structure.

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Structure linear density**	**Trabecular number**
Parameter symbol	St.Li.Dn	Tb.N
Unit	mm^{-1}	mm^{-1}

Structure linear density or trabecular number implies the number of traversals across a trabecular or solid structure made per unit length on a random linear path through the VOI.

Again the complexities of model dependence associated with 2D measurements are eliminated by true 3D calculation of St.Li.Dn / Tb.N from 3D micro-CT images. This parameter is measured in CT-analyser in 3D by application of the equation for the parallel plate model (fractional volume/thickness), but using a direct 3D measurement of thickness. Note that the optional stereology analysis (not included in this report) includes measurements of thickness, separation and number/linear density based on the mean intercept length (MIL) analysis which represents an alternative basis for these architectural measurements.

Furthermore, another alternative definition of trabecular number, based on 3D measurements of the spacing of trabeculae, is:

$$Tb.N = \frac{1}{(Tb.Th + Tb.Sp)}$$

Since both Tb.Th and Tb.Sp are measured in 3D by sphere-fitting, this latter equation could be considered a calculation directly from a 3D-measured trabecular spacing.

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Structure separation**	**Trabecular separation**
Parameter symbol	Sr.Sp	Tb.Sp
Unit	mm	mm

Trabecular separation is essentially the thickness of the spaces as defined by binarisation within the VOI. Skyscan CT-analyser software measures Tb.Sp directly and model-independently in 3D by the same method used to measure trabecular thickness (see above), just applied to the space rather than the solid voxels.

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Degree of anisotropy**	**Degree of anisotropy**
Parameter symbol	DA	DA
Unit	(none)	(none)

Isotropy is a measure of 3D symmetry or the presence or absence of preferential alignment of structures along a particular directional axis. Apart from percent volume, DA and the general stereology parameters of trabecular bone are probably the most important determinants of mechanical strength (Odgaard 1997). Mean intercept length (MIL) and Eigen analysis are used to calculate DA, and these involve some quite advanced engineering mathematics. However the essentials of the MIL eigen analysis can be summarised in normal English.

Consider a region or volume containing two phases (solid and space), both having complex architecture, such as a region of trabecular bone. We can study this volume to determine isotropy. If the volume is isotropic, then a line passing through the volume at any 3D orientation will make a similar number of intercepts through the solid phase. A bag of marbles would be isotropic. However a packet of spaghetti would be non-isotropic, or anisotropic, since lines going along the direction of the spaghetti would make few intercepts along the spaghetti rods while lines crossing at right-angles would make many intercepts. Figure 1 illustrates the difference in the number of intercepts for lines from different directions through an anisotropic, aligned group of structures.

Mean intercept length (MIL) analysis measures isotropy (it is usual to talk of measurement of the negative quantity anisotropy). Mean intercept length is found by sending a line through a 3D image volume containing binarised objects, and dividing the length of the test line through the analysed volume by the number of times that the line passes through or

intercepts part of the solid phase. Note that in this MIL calculation the intercept length may correlate with object thickness in a given orientation but does not measure it directly. Therefore it will give an accurate result if analysing a volume containing a sufficiently large number of objects, but is not suitable for analysis of single or small numbers of objects. For the MIL analysis, a grid of test lines is sent through the volume over a large number of 3D angles. The MIL for each angle is calculated as the average for all the lines of the grid. The spacing of this grid can be selected in CT-analyser preferences (the "advanced" tab).
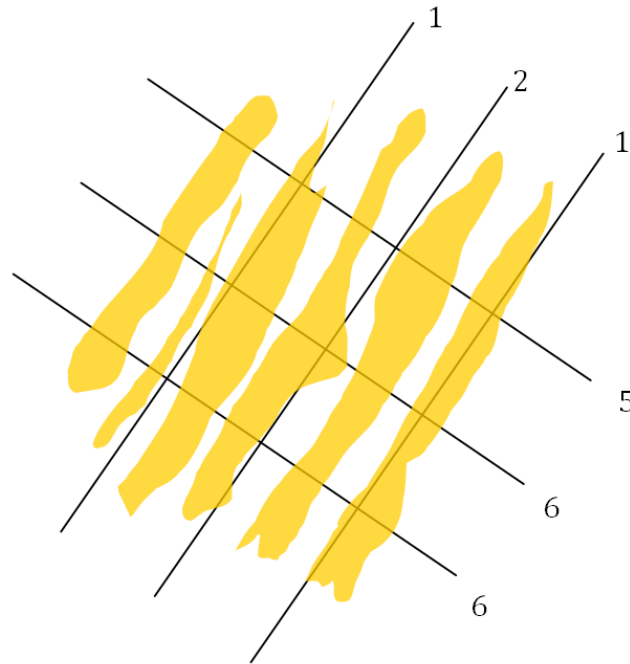

Figure 1. A group of aligned long structures has a high anisotropy: test lines make few intercepts through the solid objects in the direction of the long axis of the structures, but perpendicular to the structures the lines make many more intercepts (numbers of intercepts are shown for each line).

This requires that a spherical region is first defined within which the MIL analysis will be done and anisotropy measured, since the test lines must all cross the sphere centre and have an equal distribution of lengths, covering all 3D angles but distributed at random. In CT-analyser you can actually set a spherical volume of interest (VOI). However if a non-spherical VOI is set, the MIL analysis fits a sphere enclosing the VOI.
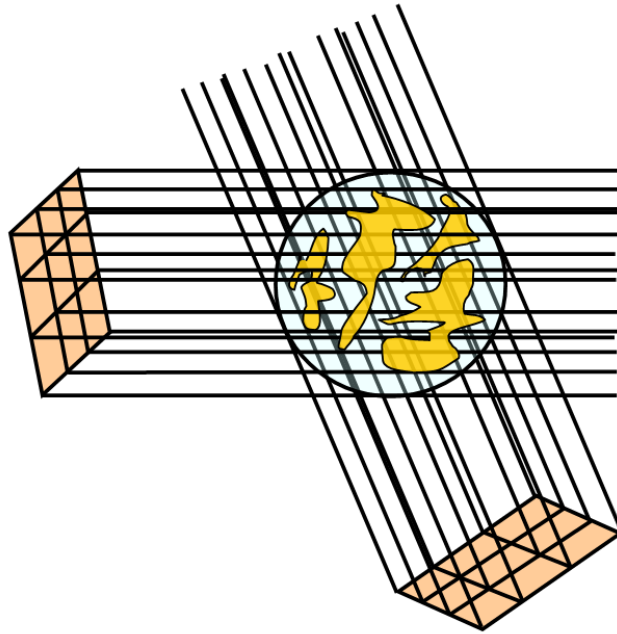
Figure 2. For the MIL analysis, a grid of lines is sent through the volume over a large number of 3D angles (just two are illustrated here). The MIL for each angle is calculated as the average for all the lines of the grid.

The next step involves visualisation of the 3D distribution of MIL lengths as an ellipsoid. All the MIL lines are drawn passing through one point, and the length of each line is the bone phase MIL for that line. This process is called a polar plot of MIL. In 3D this creates a dense pin-cushion like effect with lines in all directions at different lengths. Figure 3 shows in a simple diagram the appearance of an MIL distribution in 3D. Any asymmetry in the MILs with respect to 3D angle - which will represent the anisotropy of the bone in the spherical region - will make the line distribution depart from an overall spherical shape and become elongated in the direction where the solid structures have the longest MIL (such as the axis of the spaghetti packet).

Clearly the MIL "pin-cushion" is a complex object, and a method is needed to extract some summary numerical parameters defining the orientation and isotropy / anisotropy of the MIL distribution. This is where the anisotropy tensor analysis steps in. (Tensor means matrix.) This method is probably best attributed to Harrigan and Mann (1984) and describes the MIL distribution as an ellipsoid. An ellipsoid is a 3D ellipse.

As shown in figure 1, an ellipsoid has three axes. These describe the longest orientation, and the length and width (major and minor axes) of the ellipse section at right-angles to the longest orientation. The ellipsoid can be asymmetric in one axis only, like a rugby ball, or in two axes, like a bar of soap.
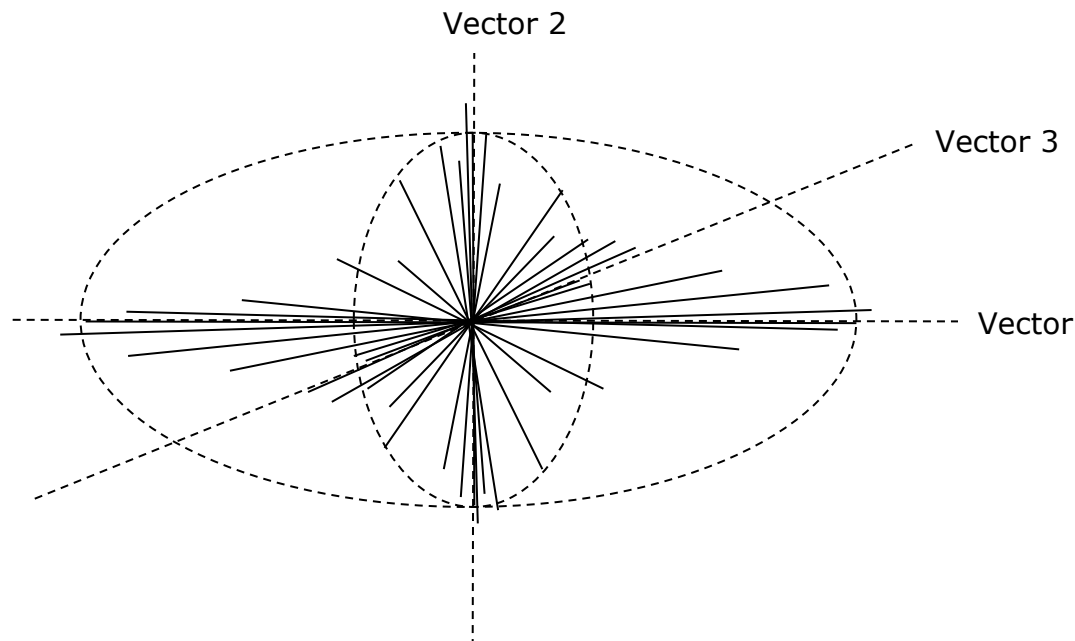
Figure 3. An ellipsoid (3D ellipse) is fitted to the 3D distribution of MILs (mean intercept lengths) measured over a full range of 3D stereo-angles. This ellipsoid is fitted statistically and has 3 vectors which are orthogonal (at right-angles to each other). A tensor (matrix) of 9 (3x3) eigenvectors describes the directions of the three vectors.

An ellipsoid is fitted to the MIL "pin-cushion" 3D polar plot. This is a statistical fit, finding the ellipsoid which most closely describes the 3D shape of the MIL distribution. MIL analysis therefore also outputs values indicating the strength of fit of the ellipsoid and associated error, such as the correlation coefficients.

A tensor or matrix is a way of describing an ellipse by a 3x3 matrix of numbers. Technically this is a second order tensor. The tensor describing the anisotropy ellipsoid is an orthogonal tensor, since it describes the ellipsoid axes which are orthogonal (at right angles) to each other. The end result of the anisotropy tensor analysis is the eigen analysis, eigen meaning characteristic. This comes in two parts. You have the 3x3 matrix of eigenvectors which describe the 3D angles of the three axes of the ellipsoid as described above - one column of 3 numbers for each vector. And the three eigenvalues are each an index of the relative MIL values (distance between bone intercepts) in each of the three axes described by the eigenvectors.

Finally, you can derive from the tensor eigen analysis a single parameter measuring anisotropy: this is the degree of anisotropy (DA), and is traditionally expressed as the maximum eigenvalue divided by the minimum eigenvalue. Values for DA calculated in this way vary from 1 (fully isotropic) to infinity (fully anisotropic). Mathematically this is a cumbersome scale. A more convenient mathematical index of anisotropy is calculated as:

$$DA = \left(1 - \left[\frac{\min eigenvalue}{\max eigenvalue}\right]\right)$$

Here DA is 0 for total isotropy and 1 for total anisotropy. (Both values are reported by CT-analyser).

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Eigenvalues 1, 2, 3**	**Eigenvalues 1, 2, 3**
Parameter symbol	none	none
Unit	none	none

The three eigenvalues are each an index of the relative MIL values (distance between intercepts) in each of the three directions of the three MIL analyses. These three directions are also expressed as the eigenvectors, and are orthogonal to each other.

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Fractal dimension**	**Fractal dimension**
Parameter symbol	FD	FD
Unit	none	none

Fractal dimension is an indicator of surface complexity of an object, which quantifies how that object's surface fills space. For examples of fractal objects, "fractal art" is abundant on the internet. True fractal objects have surface shapes which are repeated over many spatial scales. So the closer you look (i.e. the higher the magnification or "zoom in") the more self-similar structure you see. A typical example is a fern leaf in which each side-branch is very similar to the whole fern leaf, and likewise each side-finger of each side branch also looks the same as the whole fern leaf, and so on. A true fractal object essentially has fractional, non-integer dimension, i.e. a line "trying" to fill a plane, or a plane trying to fill a 3D space, having dimension somewhere between 2 and 3.

Fractal dimension is calculated using the Kolmogorov or "box counting" method. It is calculated in both 2D and 3D in Skyscan CT-analyser. For the 3D calculation of FD, the volume is divided into an array of equal cubes, and the number of cubes containing part of the object surface is counted. This is repeated over a range of cube sizes such as 2-100 pixels. The number of cubes containing surface is plotted against cube length in a log-log plot, and the fractal dimension is obtained from the slope of the log-log regression. Fractal characteristics of trabecular bone, and methods for measurement of fractal dimension, are discussed by Chappard *et al.* (2001).

For more details on fractal dimension please refer to:
http://en.wikipedia.org/wiki/Fractal_dimension

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Number of objects**	**Number of objects**
Parameter symbol	N. Obj.	N. Obj.
Unit	none	none

The total number of discreet binarised objects within the VOI is reported. A discreet 3D object is a connected assemblage of solid (white) voxels fully surrounded on all sides in 3D by space (black) voxels.

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Number of Closed Pores**	**Number of Closed Pores**
Parameter symbol	Po.N(cl)	Po.N(cl)
Unit	none	none

The total number of discreet binarised closed pores within the VOI is reported. A closed pore in 3D is a connected assemblage of space (black) voxels that is fully surrounded on all sides in 3D by solid (white) voxels.

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Volume of Closed Pores**	**Volume of Closed Pores**
Parameter symbol	Po.V(cl)	Po.V(cl)
Unit	mm^3	mm^3

The total volume of all closed pores within the VOI, as defined above (under "number of closed pores") is reported.

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Surface of Closed Pores**	**Surface of Closed Pores**
Parameter symbol	Po.S(cl)	Po.S(cl)
Unit	mm^2	mm^2

The total surface area of all closed pores within the VOI, as defined above (under "number of closed pores") is reported.

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Closed Porosity (percent)**	**Closed Porosity (percent)**
Parameter symbol	Po	Po
Unit	%	%

Percent closed porosity is the volume of closed pores (as defined above) as a percent of the total of solid plus closed pore volume, within the VOI. (Please note – this is a "material porosity", and is calculated differently from of open porosity and total porosity, where the denominator is total VOI volume.)

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Volume of Open Pore Space**	**Volume of Open Pore Space**
Parameter symbol	Po.V(op)	Po.V(op)
Unit	mm^3	mm^3

The total volume of all open pores within the VOI, is reported. An open pore is defined as any space located within a solid object or between solid objects, which has any connection in 3D to the space outside the object or objects.

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Open Porosity (percent)**	**Open Porosity (percent)**
Parameter symbol	Po(op)	Po(op)
Unit	%	%

Percent open porosity is the volume of open pores (as defined above) as a percent of the total VOI volume.

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Total Volume of Pore Space**	**Total Volume of Pore Space**
Parameter symbol	Po.V(tot)	Po.V(tot)
Unit	mm^3	mm^3

The total volume of all open and closed pores within the VOI, is reported.

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Total Porosity (percent)**	**Total Porosity (percent)**
Parameter symbol	Po(tot)	Po(tot)
Unit	%	%

Total porosity is the volume of all open plus closed pores (as defined above) as a percent of the total VOI volume.

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Euler number**	**Euler number**
Parameter symbol	EN	EN
Unit	none	none

The calculation of Euler number in 3D is based on software code kindly provided by Erasmus University, Rotterdam, The Netherlands (Dr Erwin Waarsing) using the Conneulor method from Aarhus University, Denmark (Dr. Anders Odgaard; see Gunderson *et. al.* 1993).

Note also that up to CTAn version 1.9.3.2 Euler number was calculated in the 2D analysis only (both in the integrated and individual object 2D analyses) . From CTAn version 1.9.3.3 onwards Euler connectivity and number are also calculated in 3D, and included in the standard (integrated) 3D analysis.

The Euler-Poincare number –abbreviated to "Euler number" – is an indicator of connectedness of a 3D complex structure. The Euler number is characteristic of a three-dimensional structure which is topologically invariant (it is unchanged by inflation or compression or distortion of the structure). It measures what might be called "redundant connectivity" – the degree to which parts of the object are multiply connected (Odgaard *et al.* 1993). It is a measure of how many connections in a structure can be severed before the structure falls into two separate pieces. (Topologically the object can be compressed into a sphere and the redundant connections appear as "handles".) The components of the Euler number are the three Betti numbers: β_0 is the number of objects, β_1 the connectivity, and β_2 the number of enclosed cavities. The Euler-Poincare formula for a 3D object X is given:

$$\chi(X) = \beta_0 - \beta_1 + \beta_2$$

Euler analysis provides a measure of connectivity density, indicating the number of redundant connections between trabecular structures per unit volume. Trabecular connectivity can contribute significantly to structure strength (Odgaard 1997). One useful and fast algorithm for calculating the Euler connectivity in 3D is the "Conneulor" (Gunderson *et al.* 1993).

A2: 3D morphometric parameters calculated for all individual binarised 3D object within the volume of interest (VOI)

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Object volume**	**Bone volume**
Parameter symbol	Obj.V	BV
Unit	mm^3	mm^3

Total volume of each binarised 3D object within the VOI. The 3D volume measurement is based on the marching cubes volume model.

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Object surface**	**Bone surface**
Parameter symbol	Obj.S	BS
Unit	mm^2	mm^2

Total surface of each binarised 3D object within the VOI. The 3D surface measurement is based on the marching cubes model.

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Volume of Pores**	**Volume of Pores**
Parameter symbol	Po.V	Po.V
Unit	mm^3	mm^3

The total volume of all pores within each discreet 3D object.

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Surface of Pores**	**Surface of Pores**
Parameter symbol	Po.S	Po.S
Unit	mm^2	mm^2

The total surface area of all pores within each discreet 3D object.

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Percent Porosity**	**Percent Porosity**
Parameter symbol	Po	Po
Unit	%	%

Percent porosity is the volume of closed pores within each discreet 3D object as a percent of the total volume of that object (including any closed pore volume).

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Number of Pores**	**Number of Pores**
Parameter symbol	Po.N	Po.N
Unit	none	none

The number of pores within each discreet 3D object.

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Centroids X, Y, Z**	**Centroids X, Y, Z**
Parameter symbol	Crd.X, CrdY, CrdZ	Crd.X, CrdY, CrdZ
Unit	mm	mm

The centroid is the XYZ coordinate of the average Cartesian vectorial position of each discreet 3D object, within the VOI.

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Structure model index**	**Structure model index**
Parameter symbol	SMI	SMI
Unit		

Structure model index indicates the relative prevalence of rods and plates in a 3D structure such as trabecular bone. SMI involves a measurement of surface convexity. Ideal values of SMI for an exact rectangular plate, cylinder and sphere are 0, 3 and 4 respectively. (Conversely, cylindrical and spherical cavities have SMI of -3 and -4 respectively.)

The calculation of SMI is based on dilation of the 3D voxel model, that is, artificially adding one voxel thickness to all binarised object surfaces (Hildebrand *et al.* 1997b). SMI is derived as follows:

$$SMI = 6 \times \left(\frac{S' \times V}{S^2} \right)$$

where S is the object surface area before dilation and S' is the change in surface area caused by dilation. V is the initial, undilated object volume.

It should be noted that concave surfaces of enclosed cavities represent negative convexity to the SMI parameter, since dilation of an enclosed space will reduce surface area causing S' to be negative. Therefore regions of a solid (such as bone) containing enclosed cavities – such as regions with relative volume above 50% – can have negative SMI values. As a consequence, the SMI parameter is sensitive to percent volume. Note also that artificial corners and edges created by the intersection of an object with the volume of interest boundary will also affect the measured SMI, increasing its value.

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Volume-equivalent sphere diameter**	**Volume-equivalent sphere diameter**
Parameter symbol	ESDv	ESDv
Unit	mm	mm

The diameter of the sphere that would have the same volume as the discreet 3D object. ESDv is expressed:

$$ESDv = \sqrt[3]{\frac{6V}{\pi}}$$

where V is the object volume.

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Surface-equivalent sphere diameter**	**Surface-equivalent sphere diameter**
Parameter symbol	ESDs	ESDs
Unit	mm	mm

The diameter of the sphere that would have the same surface area as the discreet 3D object. ESDs is expressed:

$$ESDs = \sqrt{\frac{S}{\pi}}$$

where S is the object surface area.

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Sauter diameter**	**Sauter diameter**
Parameter symbol	SD	SD
Unit	mm	mm

The Sauter mean diameter is the diameter of the sphere that would have the same volume-to-surface (V/S) ratio as the discreet 3D object. SD is a fluid dynamics parameter, introduced by the German scientist J. Sauter in the late 1920's; it is expressed:

$$SD = \frac{ESDv}{ESDs}$$

where ESDv and ESDs are as defined just above. A Wikipedia entry on SD is at:

http://en.wikipedia.org/wiki/Sauter_mean_diameter

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Sphericity**	**Sphericity**
Parameter symbol	Sph	Sph
Unit		

Sphericity is a measure of how spherical a 3D object is. This parameter was defined by Wadell in 1935. Sphericity, Ψ or *Sph*, of a particle is the ratio of the surface area of a sphere (with the same volume as the given particle) to the surface area of the particle:

$$Sph = \frac{\sqrt[3]{\pi}(6V)^{\frac{2}{3}}}{S}$$

where V and S are the object volume and surface area respectively.

For complex, non-spherical objects the surface area of the volume-equivalent sphere will be much smaller than the particle surface area, thus *Sph* will be low. The maximum value possible is 1, which would be obtained for a sphere.

A Wikipedia entry on Sph is at:

http://en.wikipedia.org/wiki/Sphericity

B: 2D MORPHOMETRIC PARAMETERS

B1: 2D morphometric parameters calculated "slice-by-slice", integrated for the whole volume of interest (VOI)

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Total VOI volume**	**Tissue volume**
Parameter symbol	TV	TV
Unit	mm^3	mm^3

Total volume of the volume-of-interest (VOI). The 2D measurement is the total number of voxels of (solid and space) in the VOI times the voxel volume. Please note that in the case of Bone ASBMR nomenclature, the word "tissue" refers to the volume of interest. It does not mean any kind of recognition of any particular density range as biological tissue, soft, hard or otherwise.

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Object volume**	**Bone volume**
Parameter symbol	Obj.V	BV
Unit	mm^3	mm^3

Total volume of binarised objects within the VOI. The 2D measurement is equal to the number of voxels of binarised solid objects within the VOI times the voxel volume.

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Percent volume**	**Percent bone volume**
Parameter symbol	Obj.V/TV	BV/TV
Unit	%	%

The percentage of the VOI occupied by binarised solid objects. This parameter is only relevant if the studied volume is fully contained within a well-defined biphasic region of solid and space, such as a trabecular bone region, and does not for example extend into or beyond the boundary of the object – such as the cortical boundary of a bone sample. The meaningfulness of measured percent volume depends on the criteria applied in selecting the volume of interest. Where the ROI / VOI boundaries are loosely drawn in the surrounding space around an object for instance, then % object volume has no meaning.

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**VOI surface**	**Tissue surface**
Parameter symbol	TS	TS
Unit	mm^2	mm^2

The surface area of the volume of interest, measured in 2D, using the Pratt algorithm (Pratt 1991). Note that there are two components to surface measured in 2D for a 3D multilayer dataset; first the perimeters of the binarised objects on each crossectional level, and second, the vertical surfaces exposed by pixel differences between adjacent crossections.

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Object surface**	**Bone surface**
Parameter symbol	Obj.S	BS
Unit	mm^2	mm^2

The surface area of all the solid objects within the VOI, measured in 2D, using the Pratt algorithm (Pratt 1991). Note that there are two components to surface measured in 2D for a 3D multilayer dataset; first the perimeters of the binarised objects on each crossectional level, and

second, the vertical surfaces exposed by pixel differences between adjacent crossections.

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Object surface / volume ratio**	**Bone surface / volume ratio**
Parameter symbol	Obj.S/Obj.V	BS/BV
Unit	mm^{-1}	mm^{-1}

The ratio of solid surface to volume (both as defined above) measured in 2D within the VOI. Surface to volume ratio or "specific surface" is a useful basic parameter in characterising the complexity of structures.

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Mean total crossectional ROI area**	**Mean total crossectional tissue area**
Parameter symbol	T.Ar	T.Ar
Unit	mm^{2}	mm^{2}

The mean of the crossectional ROI area for all slices in the selected range of the VOI. Note that by using the "shrink-wrap" function, the ROI boundary can become effectively the outer boundary of the object, while not including any internal spaces or structure in the measurement. This allows for example measurement of inner and outer surfaces of porous or hollow objects, such as the periosteal (outer) and endosteal (inner) cortical bone surfaces.

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Mean total crossectional ROI perimeter**	**Mean total crossectional tissue perimeter**
Parameter symbol	T.Pm	T.Pm
Unit	mm	mm

The mean of the crossectional ROI perimeter for all slices in the selected range of the VOI. Note that by using the "shrink-wrap" function, the ROI perimeter can become effectively the outer perimeter of the object, while not including any internal spaces or structure in the measurement. This allows for example measurement of inner and outer surfaces of porous or hollow objects.

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Mean total crossectional object area**	**Mean total crossectional bone area**
Parameter symbol	Obj.Ar	B.Ar
Unit	mm^2	mm^2

The mean of the crossectional object or bone area for all slices in the selected range of the VOI.

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Mean total crossectional object perimeter**	**Mean total crossectional bone perimeter**
Parameter symbol	Obj.Pm	B.Pm
Unit	mm	mm

The mean of the crossectional object or bone perimeter for all slices in the selected range of the VOI.

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Mean number of objects per slice**	**Mean number of objects per slice**
Parameter symbol	Obj.N	Obj.N
Unit	(none)	(none)

The mean number of discreet 2D objects in a single crossectional image slice. This parameter can be an indicator of structural connectivity – in interconnected structures (e.g. trabecular bone or other networks, scaffolds or foams) high connectivity results in highly interconnected objects which are few in number in a single crossection – by contrast fragmentation results in larger numbers of smaller objects (e.g. Vermeirsch *et al.* 2004, 2007).

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Average object area per slice**	**Average object area per slice**
Parameter symbol	Av.Obj.Ar	Av.Obj.Ar
Unit	mm^2	mm^2

The mean area of discreet 2D objects in a single crossectional image slice. This parameter can be an indicator of structural connectivity – in interconnected structures (e.g. trabecular bone or other networks, scaffolds or foams) high connectivity results in highly interconnected objects which are few in number in a single crossection – by contrast fragmentation results in larger numbers of smaller objects (for application of this parameter to bone morphometry see for example Vermeirsch *et al.* 2004, 2007).

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Average object equivalent circle diameter per slice**	**Average object equivalent circle diameter per slice**
Parameter symbol	Av.Obj.ECD	Av.Obj.ECD
Unit	mm	mm

The mean equivalent circle diameter of all discreet 2D objects in a single crossectional image slice, defined as the diameter of the equivalent circle having the same area as the measured object.

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Mean polar moment of inertia**	**Mean polar moment of inertia**
Parameter symbol	MMI(polar)	MMI(polar)
Unit	mm^4	mm^4

This 2D crossectional function is a basic strength index and indicates the resistance to rotation of a crossection about a chosen axis (assuming uniform material stress-strain strength properties).
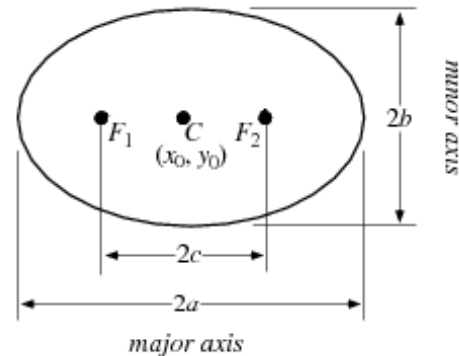
Moment of inertia is the rotational analogue of mass for linear motion and must be specified with respect to a chosen axis of rotation. For a point mass (represented by an image pixel) the moment of inertia (I) is simply the mass (m) times the square of perpendicular distance (r) to the rotation axis, $I = mr^2$. Moment of inertia for a crossection – for example of cortical bone – is the integral of all the solid (bone) pixels.

For more detail on moment of inertia please refer to:

http://en.wikipedia.org/wiki/Moment_of_inertia

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Mean eccentricity**	**Mean eccentricity**
Parameter symbol	Ecc	Ecc
Unit	(none)	(none)

Eccentricity is a 2D shape analysis of discreet binarised objects. Objects are approximated as ellipses, and eccentricity is an elliptic parameter indicating departure from circular shape by lengthening (a circle is an ellipse with an eccentricity of zero). An ellipse is defined as having two focal points (F1 and F2), a centre (C) and major and minor axes. The major axis is defined as 2a where a is the "semi major axis"; likewise, 2b is the minor axis. Eccentricity *e* is a function of the (semi)major and minor axes such that:

$$e = \sqrt{1 - \frac{b^2}{a^2}}$$

Higher eccentricity means generally elongated objects, while decreased values means an approach toward circular shape.

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Crossectional thickness**	**Crossectional thickness**
Parameter symbol	Cs.Th	Cs.Th
Unit	mm	mm

Crossectional thickness is calculated in 2D on the basis of the plate model where Th = 2 / (surface/volume) . Surface in 2D integrated "slice-by-slice" analysis is calculated as described above (Obj.S) from both horizontal and vertical pixel boundaries. Crossectional thickness is a calculation of thickness in which the vertical surfaces, between pixels of adjacent crossections, are excluded; only the perimeters of crossections are used to calculate surface. This definition of surface excludes error caused by large artificially cut surfaces that sometimes occur at the top

and bottom of VOIs, such as a VOI representing a short section of cortical bone with large exposed crossections at each end. (By contrast, the "structure thickness" or "trabecular thickness" 2D parameters – below – include surface measured both vertically and horizontally: thus this latter thickness calculation yields smaller thickness values.)

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Structure thickness (plate and rod models)**	**Trabecular thickness (plate and rod models)**
Parameter symbol	St.Th (pl) or (rd)	Tb.Th(pl) or (rd)
Unit	mm	mm

Calculation – or estimation – of St.Th or Tb.Th from 2D measurements requires an assumption about the nature of the structure (a "structural model"). Three simple structure models, the parallel plate, the cylinder rod and the sphere model, provide the range of values within which a hypothetical "true" thickness will be located. Thickness defined by these models (Parfitt *et al.* 1987) is given:

Parallel plate model:

$$Tb.Th = \frac{2}{(BS/BV)}$$

Cylinder rod model:

$$Tb.Th = \frac{4}{(BS/BV)}$$

Sphere model:

$$Tb.Th = \frac{6}{(BS/BV)}$$

Where *BS/BV* is the surface to volume ratio, mm^{-1}.

Note that for the above equations, if the surface measurements are made from one or a few 2D crossectional slices (such as in histological analysis), then the numerator (2, 4 or 6) should be divided by a correction factor of 1.199. This approximates a correction from 2D to 3D. However as mentioned above (object surface, Obj.S) the "2D" surface measurement in

CT-analyser includes vertical surfaces between solid and space voxels in adjacent image slices. It is thus in fact an essentially 3D measurement based on a simple cubic voxel model. Therefore the thickness model based estimated should not here include the 1.199 correction factor.

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Structure separation (plate and rod models)**	**Trabecular separation (plate and rod models)**
Parameter symbol	Sr.Sp	Tb.Sp
Unit	mm	mm

Trabecular separation is essentially the thickness of the spaces as defined by binarisation within the VOI. It can also be calculated from 2D images with model assumptions. Applying the structural models as for thickness, structure separation is calculated:

Parallel plate model:

$$Tb.Sp = \left(\frac{1}{Tb.N} \right) - Tb.Th$$

Cylinder rod model:

$$Tb.Sp = Tb.Dm \times \left(\sqrt{ \left(\frac{\pi}{4} \right) \times \left(\frac{TV}{BV} \right) } - 1 \right)$$

where TV is total volume of VOI and BV is bone (or solid) volume (Parfitt *et al.* 1987). Note that each of the above definitions takes the Tb.Th (or Tb.Dm) value derived from the corresponding plate or rod model.

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Structure linear density (plate and rod models)**	**Trabecular number (plate and rod models)**
Parameter symbol	St.Li.Dn(pl)	Tb.N
Unit	mm^{-1}	mm^{-1}

Structure linear density or trabecular number implies the number of traversals across a solid structure, such as a bone trabecula, made per unit length by a random linear path through the volume of interest (VOI).

Plate and rod model 2D-based definitions of Tb.N again take the corresponding Tb.Th values:

Parallel plate model:

$$Tb.N = \frac{(BV/TV)}{Tb.Th}$$

Cylinder rod model:

$$Tb.N = \frac{\sqrt{\left(\frac{4}{\pi}\right) \times \left(\frac{BV}{TV}\right)}}{Tb.Dm}$$

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Fragmentation index**	**Trabecular bone pattern factor**
Parameter symbol	Fr.I	Tb.Pf
Unit	mm^{-1}	mm^{-1}

This is an inverse index of connectivity, which was developed and defined by Hahn *et al.* (1992) for application to trabecular bone. It was applied by these authors originally to 2D images of trabecular bone, and it calculates an index of relative convexity or concavity of the total bone surface, on the principle that concavity indicates connectivity (and the presence of "nodes"), and convexity indicates isolated disconnected structures (struts). Tb.Pf is calculated in 2D by comparing area and perimeter of binarised solid before and after a single voxel image dilation. It is defined:

$$Tb.Pf = \left(\frac{P_1 - P_2}{A_1 - A_2} \right)$$

Where P and A are the solid perimeter and area, respectively, and the subscript numbers 1 and 2 indicate before and after image dilation.

Structural / trabecular connectedness results in enclosed spaces and concave perimeters, and dilation of such perimeters will contract them, resulting in reduced perimeter. By contrast, open ends or nodes which have convex perimeters will have their surface expanded by surface dilation, thus causing increased perimeter. As a result, lower Tb.Pf signifies better connected trabecular lattices while higher Tb.Pf means a more disconnected trabecular structure. A prevalence of enclosed cavities and concave surfaces can push Tb.Pf to negative values. This parameter is best considered as a relative index for comparing different scanned objects; its absolute value does not have much meaning.

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Closed Porosity (percent)**	**Closed Porosity (percent)**
Parameter symbol	Po(cl)	Po(cl)
Unit	%	%

Closed porosity is measured in the 2D slice-by-slice analysis in CT-analyser. Binarised objects are identified containing fully enclosed spaces, and closed porosity is the area of those spaces as a percent of the total area of binarised objects. Note that the denominator of total object area includes the closed pores. Closed porosity measurement ignores space which is not fully surrounded by solid. Note – closed porosity in 2D is usually much larger than the equivalent parameter measured in 3D; a space region is more likely to be surrounded by solid in a single crossectional plane in 2D than in all directions in 3D.

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Centroids X, Y, Z**	**Centroids X, Y, Z**
Parameter symbol	Crd.X, CrdY, CrdZ	Crd.X, CrdY, CrdZ
Unit	mm	mm

The centroid is the XYZ coordinate of the average Cartesian vectorial position of all voxels within the VOI.

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Fractal dimension**	**Fractal dimension**
Parameter symbol	FD	FD
Unit	none	none

Fractal dimension is an indicator of surface complexity of an object, which quantifies how that object's surface fills space. For examples of fractal objects, "fractal art" is abundant on the internet. True fractal objects have surface shapes which are repeated over many spatial scales. So the closer you look (i.e. the higher the magnification or "zoom in") the more self-similar structure you see. A typical example is a fern leaf in which each side-branch is very similar to the whole fern leaf, and likewise each side-finger of each side branch also looks the same as the whole fern leaf, and so on. A true fractal object essentially has fractional, non-integer dimension, i.e. a line "trying" to fill a plane, or a plane trying to fill a 3D space, having dimension somewhere between 2 and 3.

Fractal dimension is calculated using the Kolmogorov or "box counting" method. It is calculated in both 2D and 3D in Skyscan CT-analyser. For 2D calculation of FD, the crossection image is divided into an array of equal squares, and the number of squares containing part of the object surface is counted. This is repeated over a range of square sizes such as 2-100 pixels. The number of squares containing surface is plotted against square length in a log-log plot, and the fractal dimension is obtained from the slope of the log-log regression. Fractal characteristics of trabecular bone, and methods for measurement of fractal dimension, are discussed by Chappard *et al.* (2001). Fractal dimension is a useful indicator of complexity in structures.

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Intersection surface**	**Intersection surface**
Parameter symbol	i.S	i.S
Unit	mm^2	mm^2

Intersection surface is the surface of the ROI intersected by solid binarised objects, that is, the part of the ROI boundary surface that runs through solid objects. This parameter is useful, for example, in evaluating bone growth at a fixed distance away from an orthopaedic bone implant. The intersection surface is calculated for each separate crossection level, but is also integrated over all VOI levels in the data summary at the head of the 2D analysis report. Note that the intersection surface calculated in 2D does not include vertical (between-crossection) surfaces, only perimeters of objects within crossections. This can make the 2D calculation of i.S. useful for excluding artificial cut surfaces at the top and bottom of the VOI, as was discussed for the parameter crossectional thickness.

B2: 2D morphometric parameters calculated for each individual binarised 2D object within the region of interest (ROI) for the single selected image level only

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Area**	**Area**
Parameter symbol	Ar	Ar
Unit	mm^2	mm^2

The area of the individual 2D object, calculated using the Pratt algorithm (Pratt 1991).

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Perimeter**	**Perimeter**
Parameter symbol	Pm	Pm
Unit	mm	mm

The perimeter of the individual 2D object, calculated using the Pratt algorithm (Pratt 1991).

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Form factor**	**Form factor**
Parameter symbol	FF	FF
Unit	none	none

The form factor of the individual 2D object. FF is calculated by the equation below:

$$FF = \left(\frac{4 \times \pi \times A}{Pm^2} \right)$$

where A and Pm are object area and perimeter respectively. Elongation of individual objects results in smaller values of form factor.

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Area Equivalent Circle Diameter**	**Area Equivalent Circle Diameter**
Parameter symbol	ECDa	ECDa
Unit	mm	mm

The area-equivalent circle diameter of a discreet 2D object is defined as the diameter of the circle having the same area as the measured object. It is calculated as

$$ECDa = \sqrt{\frac{4A}{\pi}}$$

where A is the area of the object.

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Roundness**	**Roundness**
Parameter symbol	R	R
Unit	none	none

Roundness of a discreet 2D object is defined as:

$$R = \frac{4A}{(\pi \cdot (d_{max})^2)}$$

where A is the object area. The value of R ranges from 0 to 1, with 1 signifying a circle.

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Euler number**	**Euler number**
Parameter symbol	EN	EN
Unit	none	none

The Euler-Poincare – or the abbreviated "Euler number" – is also an indicator of connectedness of a complex object. The Euler number measures what might be called "redundant connectivity" – the degree to which parts of the object are multiply connected (Odgaard *et al.* 1993). It is a measure of how many connections in a structure can be severed before the structure falls into two separate pieces. (Topologically the object can be compressed into a circle and the redundant connections appear as "handles".) The components of the Euler number are the three Betti numbers: β_0 is the number of objects, β_1 the connectivity, and β_2 the number of enclosed cavities. The Euler-Poincare formula for a 3D object X is given:

$$\chi(X) = \beta_0 - \beta_1 + \beta_2$$

In calculating the Euler number of an individual object, β_0 will always be 1. The values of β_1 and β_2 will therefore determine the single object's Euler number.

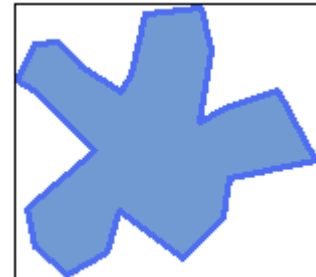| Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Porosity**	**Porosity**
Parameter symbol	Po	Po
Unit	%	%

Porosity for individual objects in 2D is defined as closed porosity as described elsewhere – the volume of any spaces fully surrounded in the given crossectional plane by solid, as a percent of the volume of solid plus closed pores.

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Extent**	**Extent**
Parameter symbol	Ext	Ext
Unit	none	none

The parameter "extent" for an object is calculated as:

$$Ext = \frac{area}{width \times height}$$

Extent is the area of the object as a fraction of the area of the horizontally aligned rectangle bounding the object (see the image below).
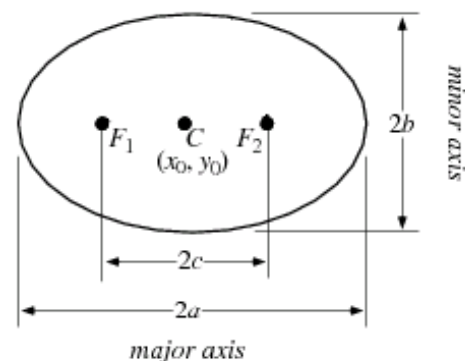

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Orientation**	**Orientation**
Parameter symbol	Or	Or
Unit	degree	degree

The orientation of the major axis of the object, in degrees. Orientation is defined in the upper hemisphere only, with values from 0-180 degrees.

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Eccentricity**	**Eccentricity**
Parameter symbol	Ecc	Ecc
Unit	(none)	(none)

Eccentricity is a 2D shape analysis of discreet binarised objects. Objects are approximated as ellipses, and eccentricity is an elliptic parameter indicating departure from circular shape by lengthening (a circle is an ellipse with an eccentricity of zero). An ellipse is defined as having two focal points (F1 and F2), a centre (C) and major and minor axes. The major axis

is defined as 2a where a is the "semi major axis"; likewise, 2b is the minor axis. Eccentricity *e* is a function of the (semi)major and minor axes such that:

$$e = \sqrt{1 - \frac{b^2}{a^2}}$$

Higher eccentricity means generally elongated objects, while decreased values means an approach toward circular shape.

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Centroids X, Y**	**Centroids X, Y**
Parameter symbol	Crd.X, CrdY	Crd.X, CrdY
Unit	mm	mm

The centroid of an individual object in 2D is the XY coordinate of the average Cartesian vectorial position of all the pixels within the object.

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Moment of inertia parameters**	**Moment of inertia parameters**
Parameter symbol	MMI	MMI
Unit	mm^4	mm^4

Moment of inertia is a 2D crossectional function indicating mechanical strength in terms of the resistance to rotation of a crossection about a chosen axis (assuming uniform material stress-strain strength properties). For individual 2D objects, the X, Y, polar, product of inertia, and the minimum and maximum principle moments of inertia are calculated.

Moment of inertia is the rotational analogue of mass for linear motion and must be specified with respect to a chosen axis of rotation. For a point mass (represented by an image pixel) the moment of inertia (I) is simply the mass (m) times the square of perpendicular distance (r) to the rotation axis, $I = mr^2$. Moment of inertia for a crossection – for example of cortical bone – is the integral of all the solid (bone) pixels.

Note that the maximum and minimum MMI values are the two orthogonally opposed MMI values for which the product of inertia equals zero.

For more detail on moment of inertia please refer to:

http://en.wikipedia.org/wiki/Moment_of_inertia

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Major axis-length of inertia**	**Major axis-length of inertia**
Parameter symbol	Mj	Mj
Unit	mm	mm

The length of the major axis of an approximation of the object as an ellipse. The major axis is two times the elliptical parameter a, the "semi-major axis" already described under eccentricity. Mj is also called the "major length of inertia".

For more details on the major axis and the ellipse, please refer to:

http://en.wikipedia.org/wiki/Major_axis

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Minor axis-length of inertia**	**Minor axis-length of inertia**
Parameter symbol	Mi	Mi
Unit	mm	mm

The length of the minor axis of an approximation of the object as an ellipse. The minor axis is two times the elliptical parameter b, the "semi-minor axis" already described under eccentricity. Mi is also called the "minor length of inertia".

For more details on the minor axis and the ellipse, please refer to:

http://en.wikipedia.org/wiki/Minor_axis

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Major diameter**	**Major diameter**
Parameter symbol	d(max)	d(max)
Unit	mm	mm

The major diameter is defined for an individual 2D object as the distance between the two most distant pixels in that object.

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Minor diameter**	**Minor diameter**
Parameter symbol	d(min)	d(min)
Unit	mm	mm

The minor diameter is defined for an individual 2D object as longest chord through the object that can be drawn in the direction orthogonal to that of the major diameter (see above).

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Aspect Ratio**	**Aspect Ratio**
Parameter symbol	AR	AR
Unit	none	none

The aspect ratio of a 2D object is defined as the ratio of the major to the minor diameter, d(max)/d(min), these two parameters defined as stated above.

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Mean Thickness**	**Mean Thickness**
Parameter symbol	Av.Th	Av.Th
Unit	mm	mm

Mean thickness is calculated for an individual 2D object by a 2D implementation of the sphere-fitting local thickness method used for 3D thickness measurement, using circles not spheres.

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Perimeter Equivalent Circle Diameter**	**Perimeter Equivalent Circle Diameter**
Parameter symbol	ECDp	ECDp
Unit	mm	mm

The perimeter-equivalent circle diameter of a discreet 2D object is defined as the diameter of the circle having the same perimeter as the measured object. It is calculated as:

$$ECDp = \frac{P}{\pi}$$

where P is the object perimeter.

Nomenclature	General Scientific	Bone ASBMR
Parameter name	**Hydraulic diameter**	**Hydraulic diameter**
Parameter symbol	HD	HD
Unit	mm	mm

The hydraulic diameter, HD, is a term used for analysing flow in noncircular tubes.

$$HD = \frac{4A}{P}$$

Where A and P are the object crossectional area and perimeter respectively.

A Wikipedia article on HD can be found at:

http://en.wikipedia.org/wiki/Hydraulic_diameter

Please note that several of these definitions of individual 2D objects conform to definitions established by the ASTM (American Society for Testing and Measurement) in the document Designation: F 1877 – 98 (Reapproved 2003) entitled: *"Standard Practice for Characterization of Particles".*

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ASTM (American Society for Testing and Measurement) document Designation: F 1877 – 98 (Reapproved 2003): *"Standard Practice for Characterization of Particles"*.

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